

Steven Lo

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PROFESSIONAL SHOT BREAKDOWN

- **UNCHARTED**
 - Responsible for all body motion clean up and enhancements except for facial animation.
 - Maya 8.5 and Naughty Dog proprietary software (2007)
- **UNREAL TOURNAMENT 3**
 - Responsible for all body motion clean up and enhancements except for facial animation. I was also given the responsibility to teach three new animators the pipeline.
 - 3D Studio Max 9 (2007)
- **NBA BALLERS**
 - Responsible for all body motion clean up, enhancements and facial animation.
 - 3D Studio Max 9 and Maya 8.5 (2007)
- **LINE RIDERS**
 - Responsible for all animation (all key frame).
 - Maya 8.5 (2007)